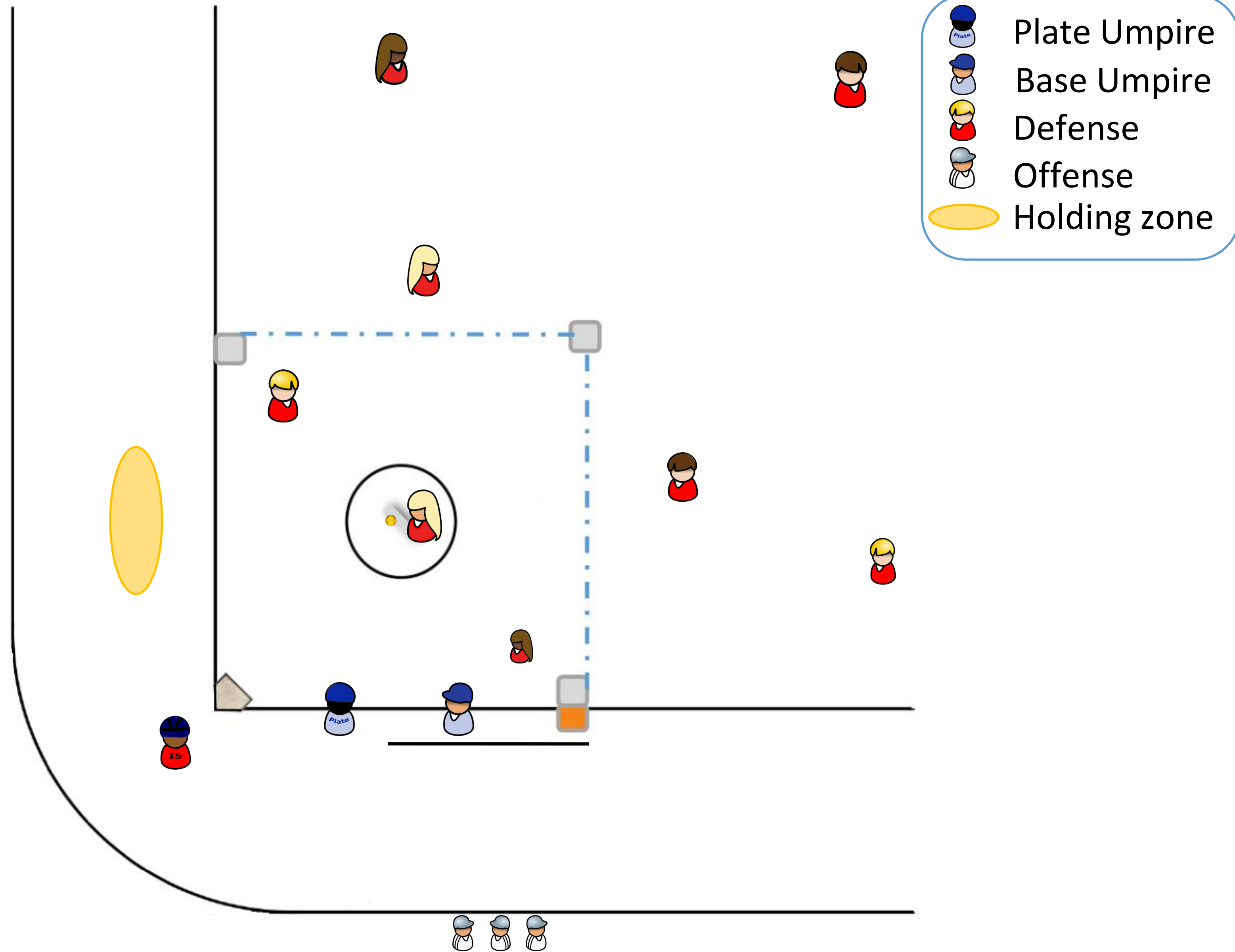


Two umpire system softball






KNBSB

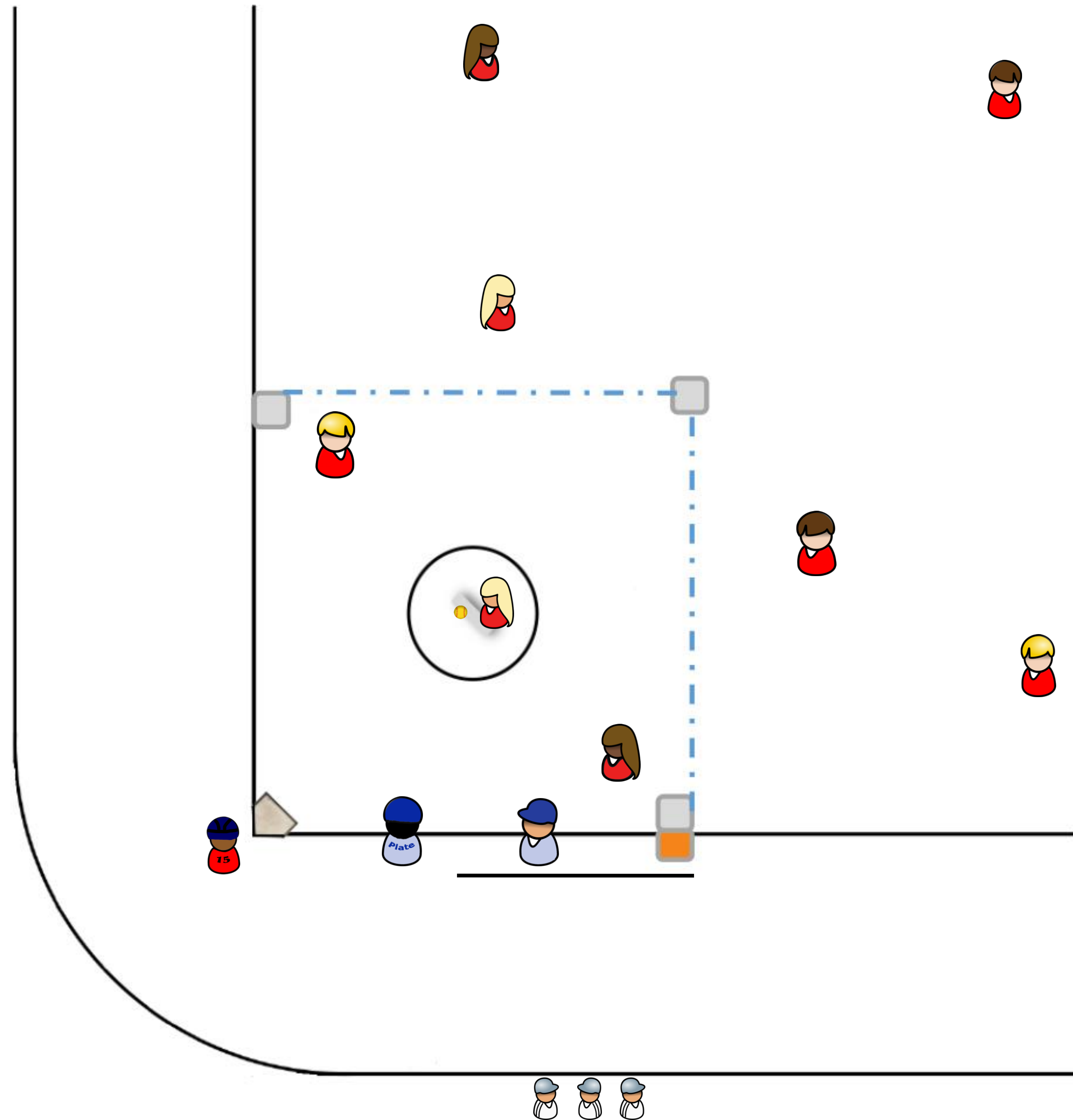
Connect to the game

Plate Umpire

- Move to a position on the side of the team coming off the field.
- Make sure the teams hustle off and on the field.
- Stand facing the diamond with your hands relaxed at your sides, the mask under your left arm.
- Pay attention to the number of warm-up pitches and warn the catcher when necessary.
- Replenish extra ball supply.
- Sweep the plate and assume a position behind the catcher after the warm up pitches.
- During the first inning and when there is a change of pitcher, you may wish to observe some warm up pitches.
- Make sure to communicate clearly to the scorer.

Base Umpire

- Hustle to a position on the first base side of the diamond about 3-4m from first base toward home plate.
- Hustle the teams on and off the field.
- Stand between the first base foul line and the 1m line.
- After the warm-up pitches, hustle to your position about 6 m beyond first base and 1m in foul territory.
- Stand facing the diamond with your hands relaxed at your sides.



No Runners

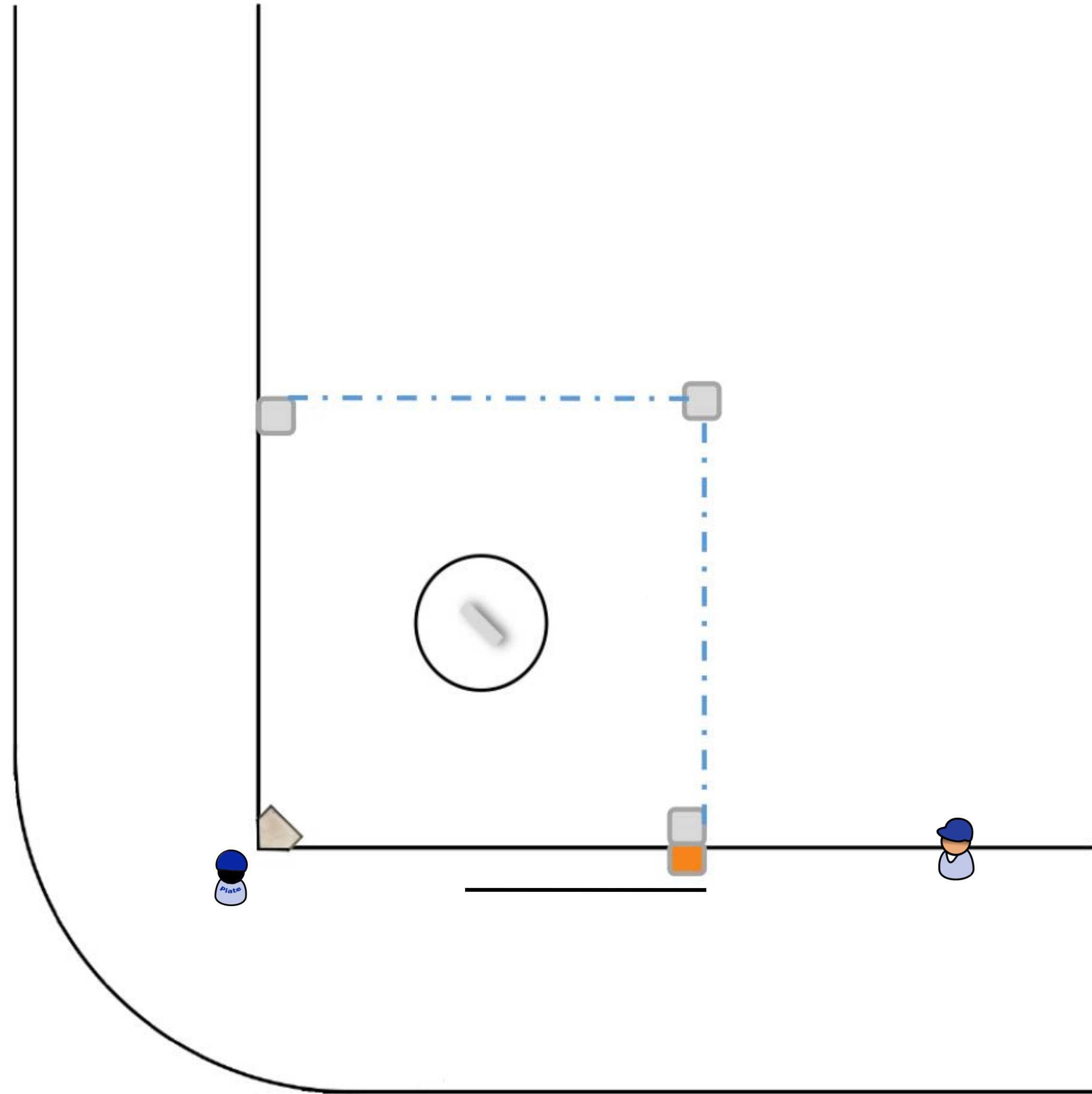
STARTING POSITION

Plate Umpire

- Take a position behind the catcher as explained in the plate umpire mechanics.
- Responsible for:
 - illegal pitches
 - fair/foul balls
 - batting infractions
 - overthrow out of play

Base Umpire

- Take a position 6m behind first base in foul territory, and 1m off the line.
- Face home plate.
- Go into ready position when the pitcher starts his motion.
- Share responsibility for calling illegal pitches.



2 Umpire system softball

No Runners

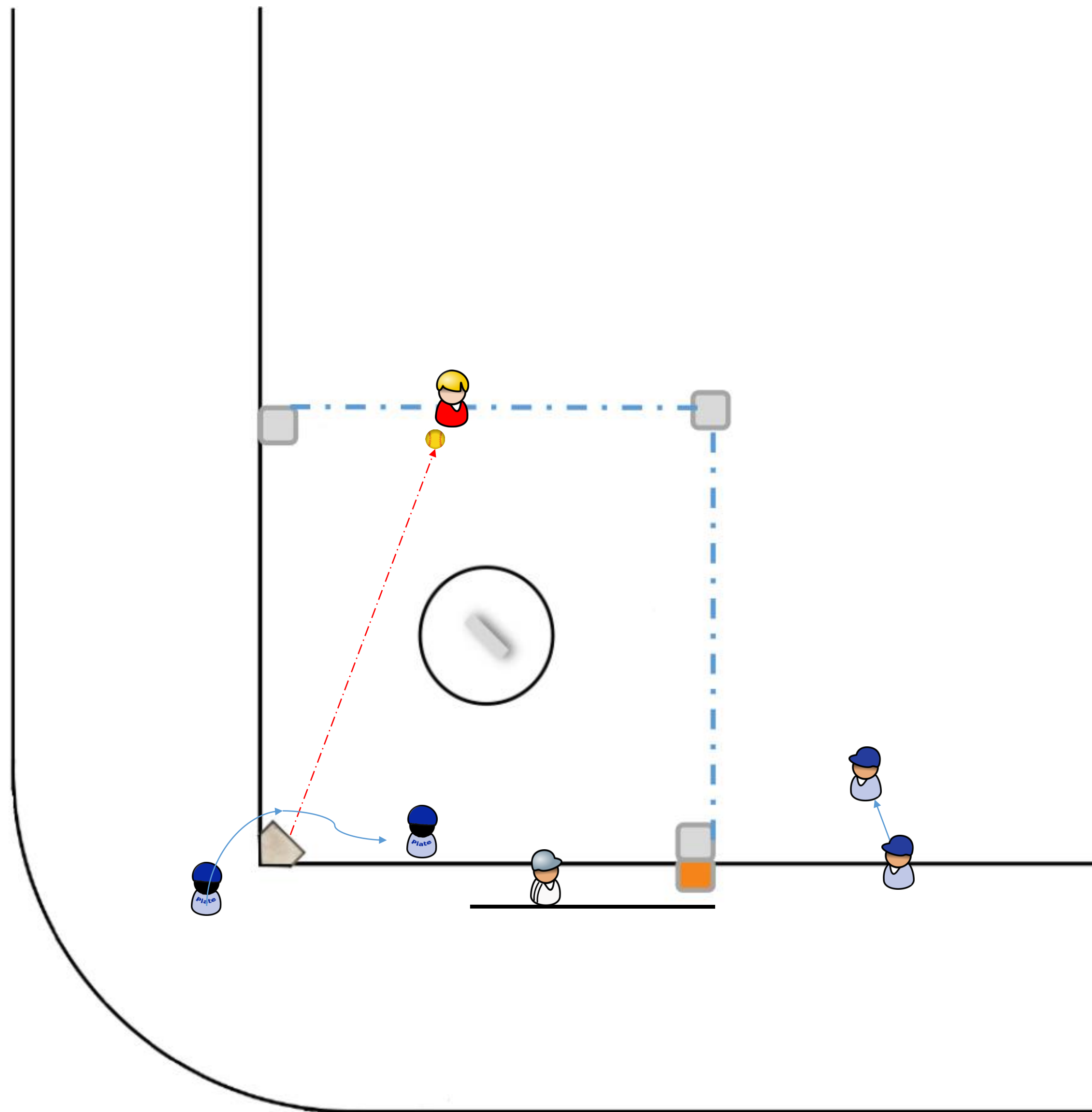
BALL HIT IN THE INFIELD

Plate Umpire

- Hustle out in front of the plate and trail the batter-runner toward first base (in fair territory).
- Keep your eyes on the ball.
- Stop...let the ball turn you into the play.
- Responsible for 1m line interference.
- Be prepared to assist your partner.
- Watch the runner(s) touch the base(s).

Base Umpire

- Watch the ball.
- Take two or three steps into fair territory.
- Let the ball turn you into the play.
- Stop... Wait... Call and signal.
- In case of overthrow with ball in play, cut into the infield and prepare to go to 2nd and 3rd base.
- Makes all calls on the first throw on all base plays.



2 Umpire system softball

No Runners

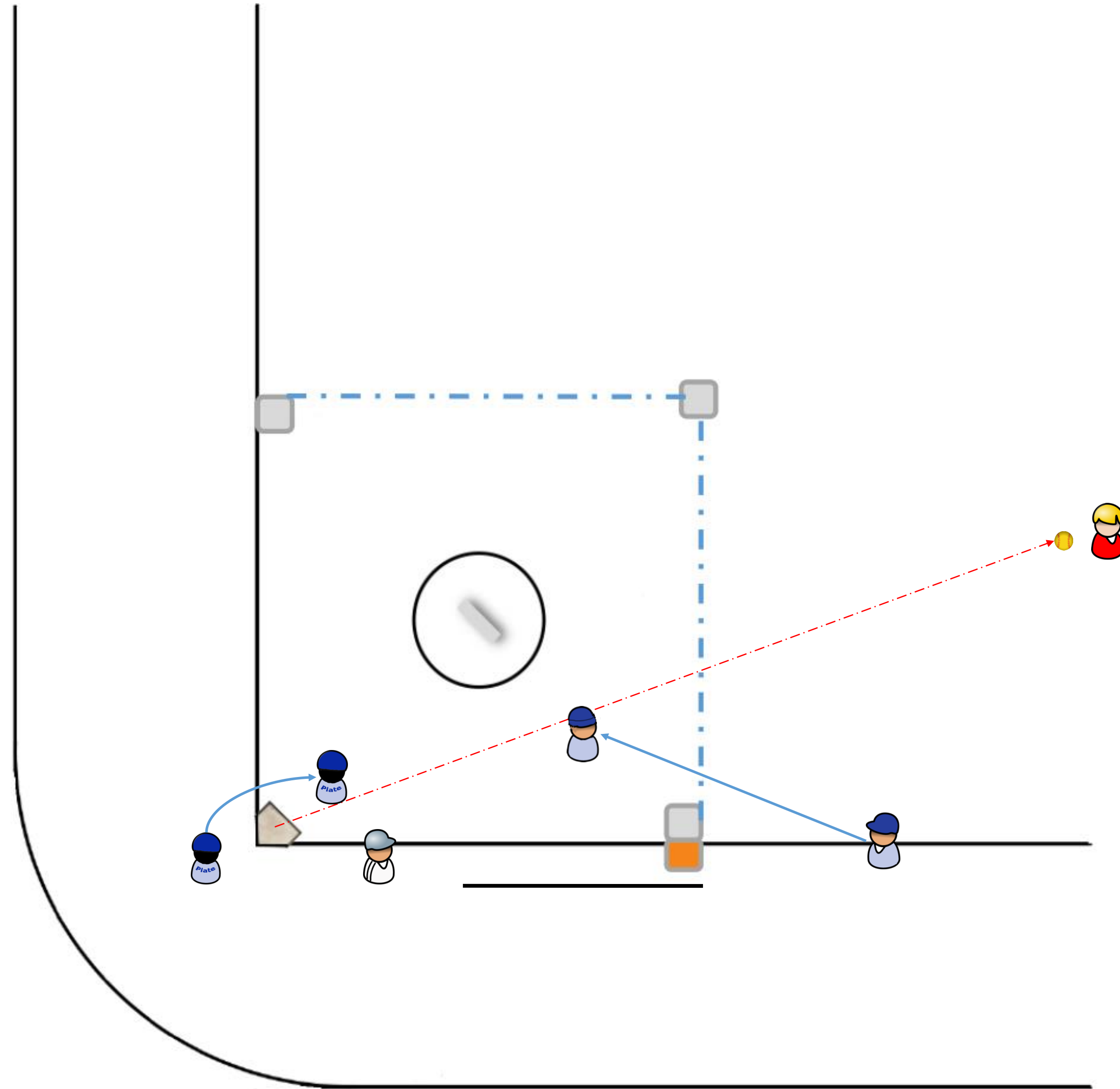
BALL HIT TO THE OUTFIELD

Plate Umpire

- Hustle out in front of the plate.
- Keep your eyes on the ball.
- Straddle line on hits near foul line.
- Judge catch or no catch.
- Move into holding zone and be prepared to take batter-runner into 3rd and home plate.
- Watch the runner(s) touch base(s)

Base Umpire

- Run into the infield (button hook) and keep the play in front of you.
- Take the batter-runner into 1st, 2nd and 3rd base.
- Watch for bases touched.



Runner on 1st base

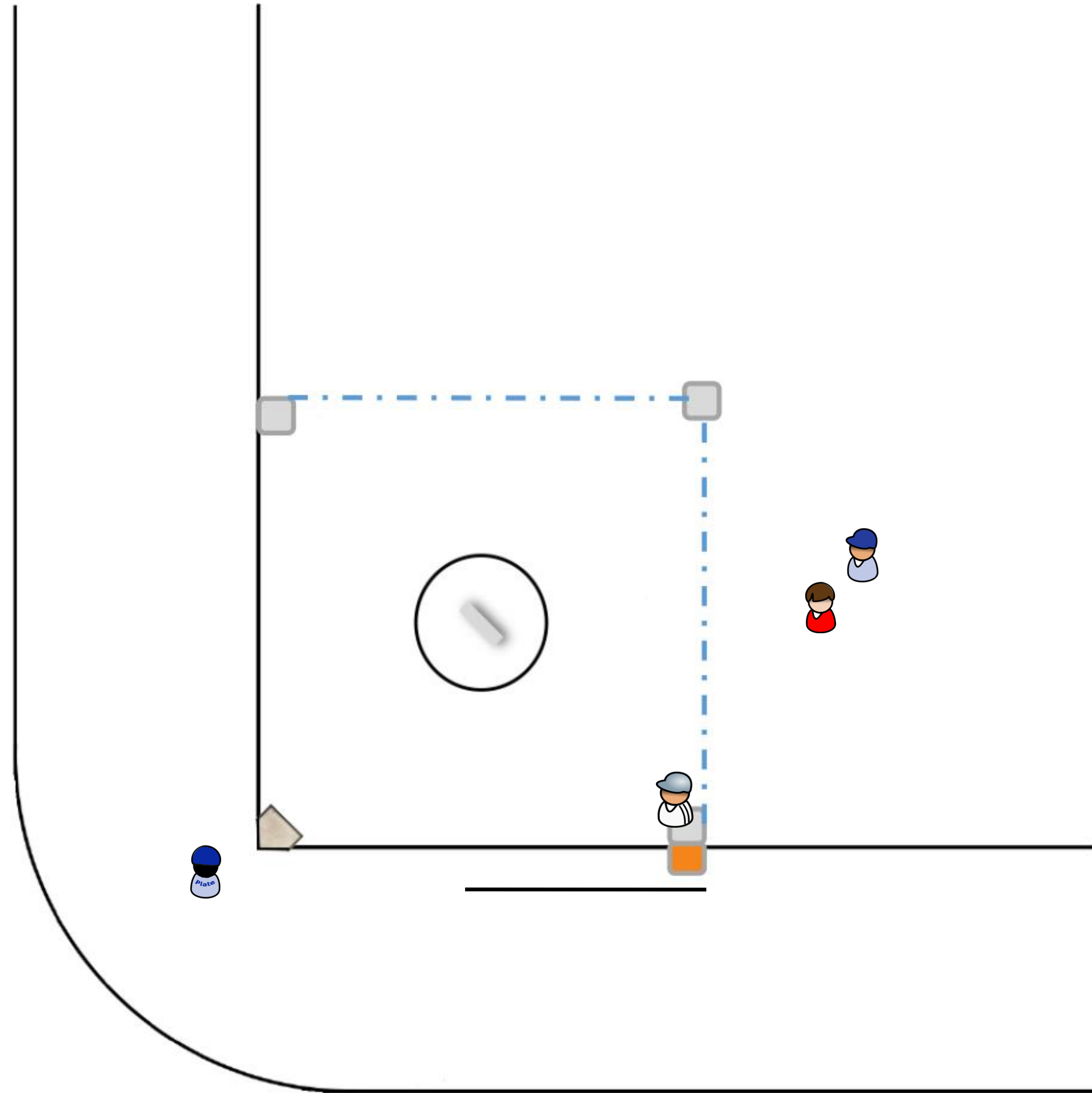
STARTING POSITION

Plate Umpire

- Take a position behind the catcher as explained in the plate umpire mechanics.
- Responsible for:
 - illegal pitches
 - fair/foul balls
 - batting infractions
 - overthrow out of play
- On every hit ball, move out in front of home plate.
- If the ball is hit down the foul line, move out and straddle the line.

Base Umpire

- Take a position 1-2m behind 2nd base man and outside the base line.
- Face home plate.
- Go into the ready position when the pitcher starts his motion.
- Share responsibility for calling illegal pitches.
- Responsible for lead-off calls.



Runner on 1st base

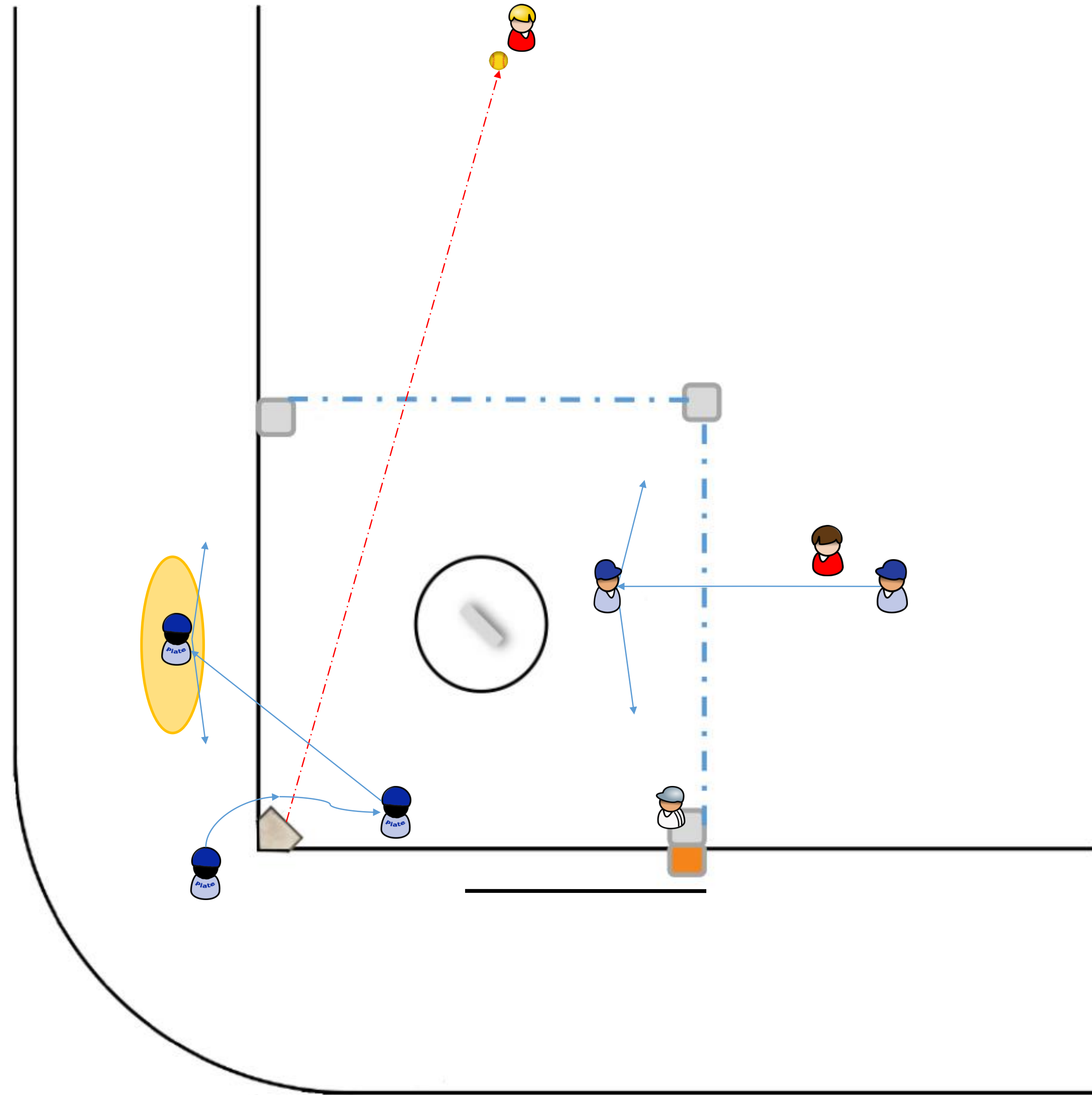
BALL HIT TO THE OUTFIELD

Plate Umpire

- Hustle out in front of the plate.
- Keep your eyes on the ball.
- Judge catch or no catch.
- Move into foul territory and be prepared to take R1 into 3rd base and home.
- Watch the runner(s) touch base(s).

Base Umpire

- Anticipate where the ball is hit.
- Run into the infield and keep the play in front of you.
- Take the tag-up at 1st base.
- Take R1 into 2nd base and the BR into 1st base.
- Watch the runner(s) touch base(s).
- Make the calls on all 3 bases if the plate umpire is making a call at home plate.



2 Umpire system softball

Runner on 2nd base

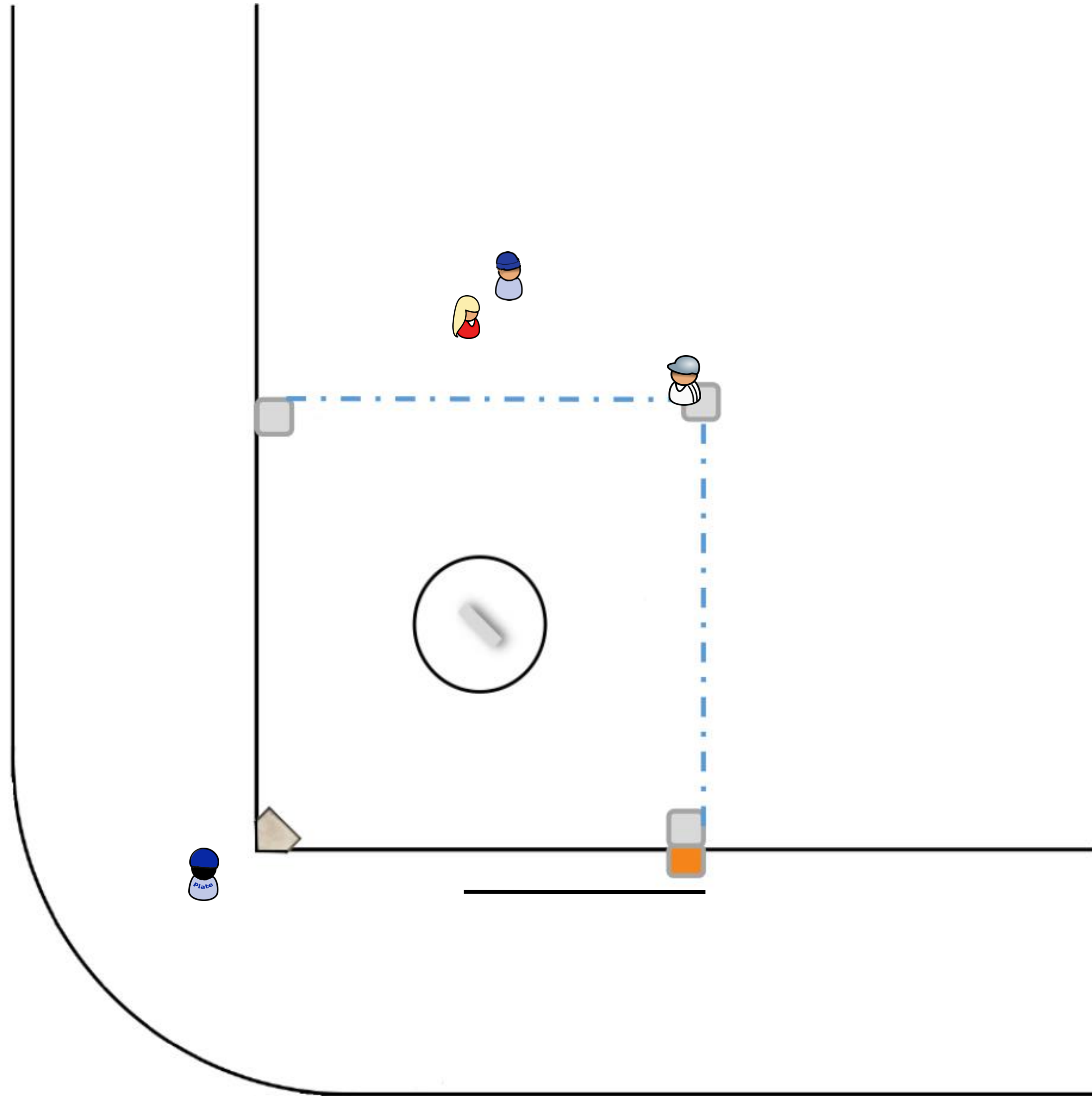
STARTING POSITION

Plate Umpire

- Take a position behind the catcher as explained in the plate umpire mechanics.
- Responsible for:
 - illegal pitches
 - fair/foul
 - batting infractions
 - overthrow out of play

Base Umpire

- Take a position 1-2m behind the shortstop on the right side (second base side).
- Face home plate.
- Go into the ready position when the pitcher starts his motion.
- Share responsibility for calling illegal pitches.
- Responsible for all lead off calls.



Runner on 2nd base

BALL HIT IN THE INFIELD

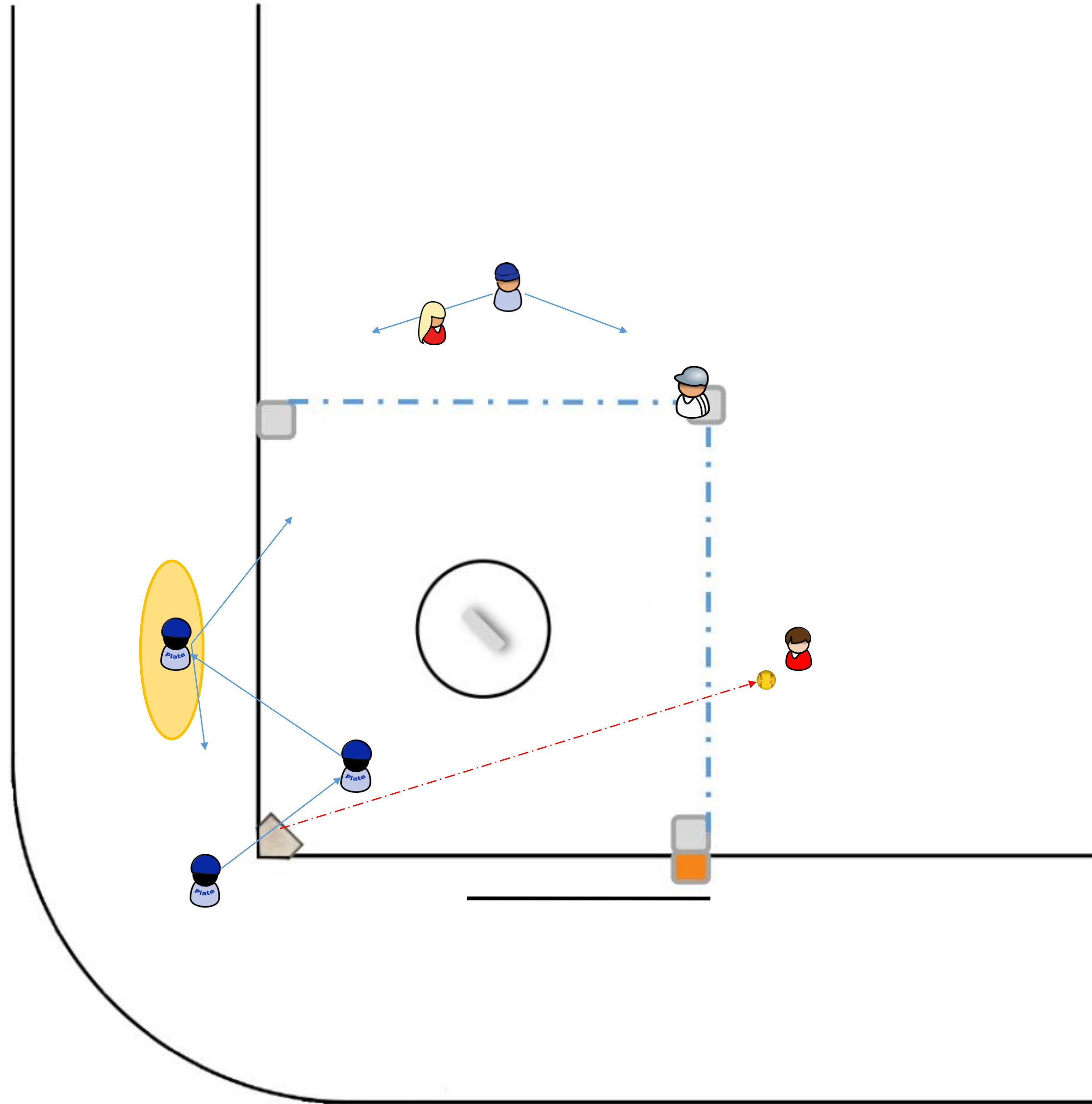
Plate Umpire

- Hustle out in front of home plate.
- Watch possible action at 1st base (i.e. obstruction, 1m line interference, etc.).
- Move to the holding zone and prepare for a play at 3rd base or home plate.

Base Umpire

- Watch the ball.
- Wait to see where the play will be made.
- Move quickly to the base where the play is made.
- Let the ball turn you into the play.
- Stop... Wait... Call and signal.
- Call most plays made on the first throw.
- Watch the runner(s) touch the base(s).

Note: After the first play on the infield plate umpire is responsible for succeeding plays at 3rd base or home.



Runner on 2nd base

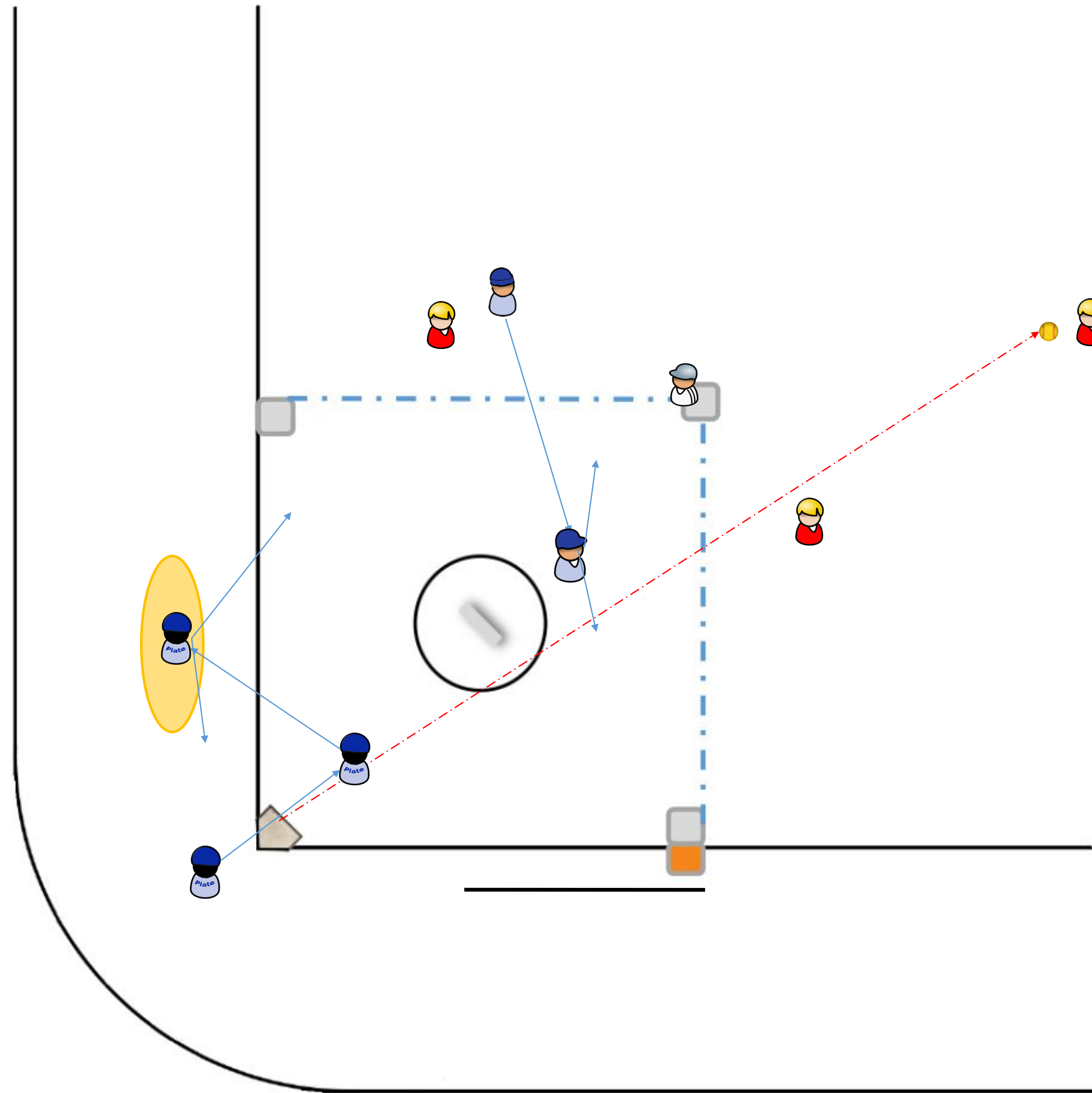
BALL HIT TO THE OUTFIELD

Plate Umpire

- Hustle out in front of the plate.
- Keep your eyes on the ball.
- Judge catch or no catch.
- Move into holding zone and prepare for a play at home or move toward 3rd base and prepare for a play at 3rd base.
- Let the ball turn you into the play.
- Stop... Wait... Call and signal.
- Watch the runner(s) touch base(s).

Base Umpire

- Anticipate where the ball is hit.
- Run into the infield and keep the play in front of you.
- Watch the tag up of R2.
- Watch the runner(s) touch base(s).
- Take the batter-runner into first base.
- Make the calls on all three bases if the plate umpire is making a call at home plate.
- Move quickly to the base where the play is made.
- Let the ball turn you into the play.
- Stop... Wait... Call and signal.



Runner on 3rd base

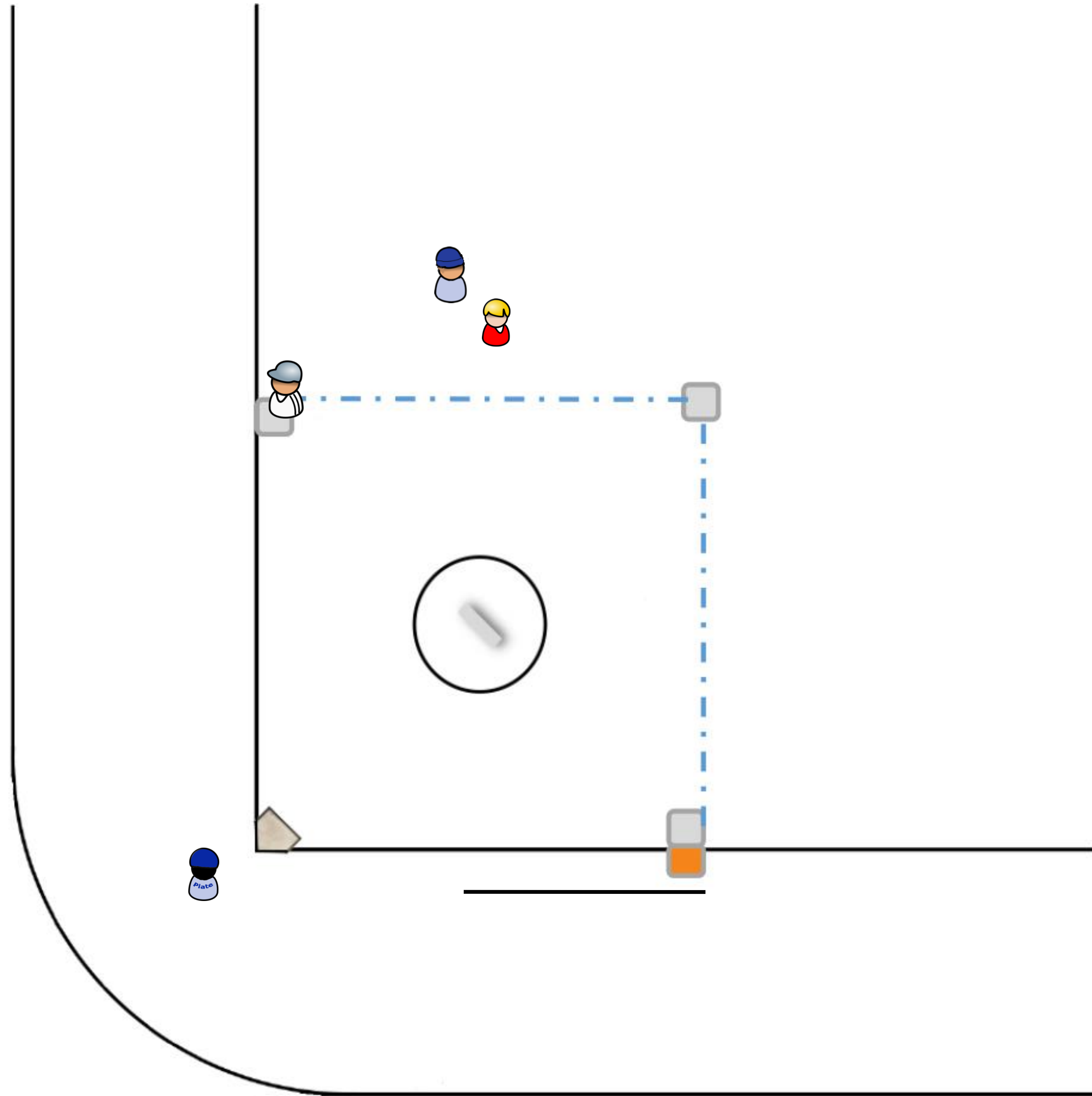
STARTING POSITION

Plate Umpire

- Take a position behind the catcher as explained in the plate umpire mechanics.
- Responsible for:
 - illegal pitches
 - fair/foul balls
 - batting infractions
 - overthrow out of play

Base Umpire

- Take a position 1-2m behind and to the right side of the shortstop.
- Face home plate.
- Go into the ready position when the pitcher starts his motion.
- Share responsibility for calling illegal pitches.
- Responsible for all lead-off calls.



Runner on 3rd base

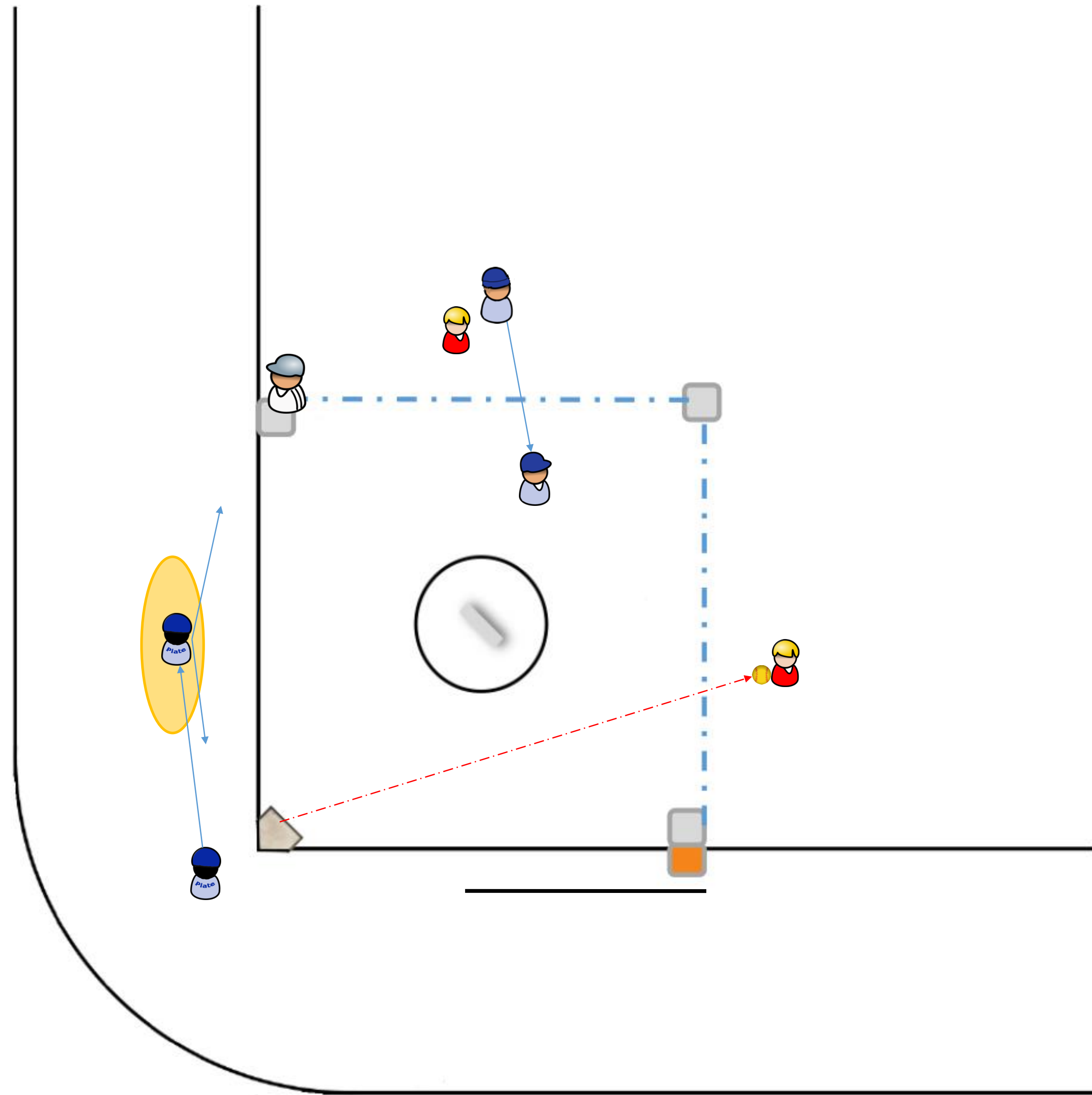
BALL HIT IN THE INFIELD

Plate Umpire

- Move into holding zone.
- Keep your eyes on the ball.
- Wait to see where the play occurs.
- Anticipate a play at 3rd base or home plate.

Base Umpire

- Hustle into the infield and keep the play in front of you.
- Watch the ball.
- Wait to see where the play will be made.
- Move quickly to the base where the play is made.
- Let the ball turn you into the play.
- Stop... Wait... Call and signal.
- Call most plays made on the first throw of the ball on the bases.



Runner on 3rd base

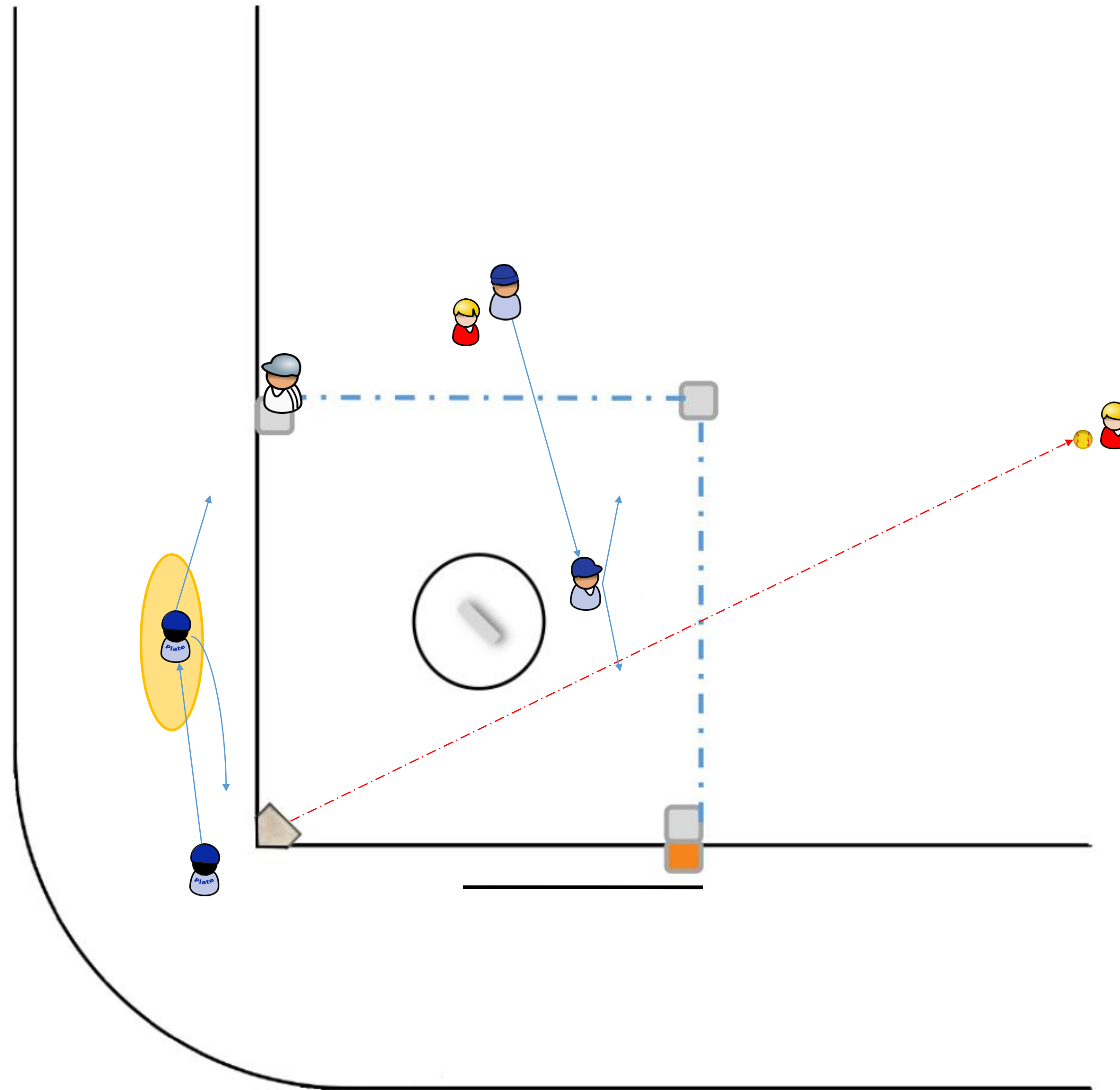
BALL HIT TO THE OUTFIELD

Plate Umpire

- Move into holding zone.
- Keep your eyes on the ball.
- Judge fair/foul; catch/no catch.
- Take the tag-up at 3rd base.
- Move quickly toward the base where the play is made. (3rd base or home.)
- Let the ball turn you into the play.
- Stop... Wait... Call and signal.
- Watch the runner(s) touch base(s).

Base Umpire

- Anticipate where the ball is hit.
- Run into the infield and keep the play in front of you.
- Take the batter-runner into 3rd base.
- Watch the runner(s) touch base(s).



Runners on 1st and 2nd base

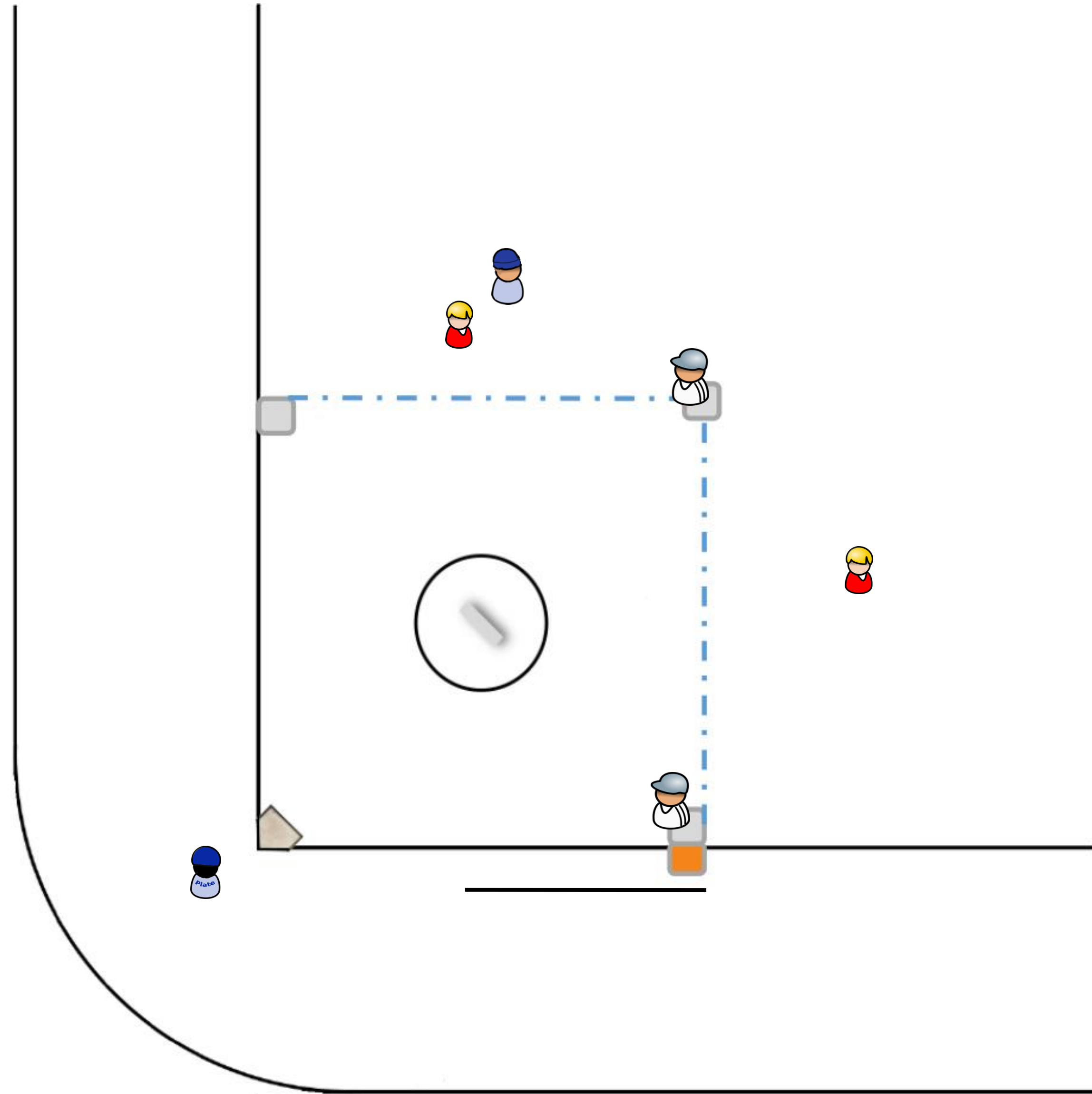
STARTING POSITION

Plate Umpire

- Take a position behind the catcher as explained in the plate umpire mechanics.
- Responsible for:
 - illegal pitches
 - fair / foul ball
 - batting infractions
 - overthrow out of play
 - infield fly

Base Umpire

- Take a position behind the shortstop on the right side (second base side).
- Face home plate.
- Go into the ready position when the pitcher starts his motion.
- Share responsibility for calling illegal pitches and infield fly.
- Responsible for lead off calls.



Runners on 1st and 2nd base

BALL HIT IN THE INFIELD

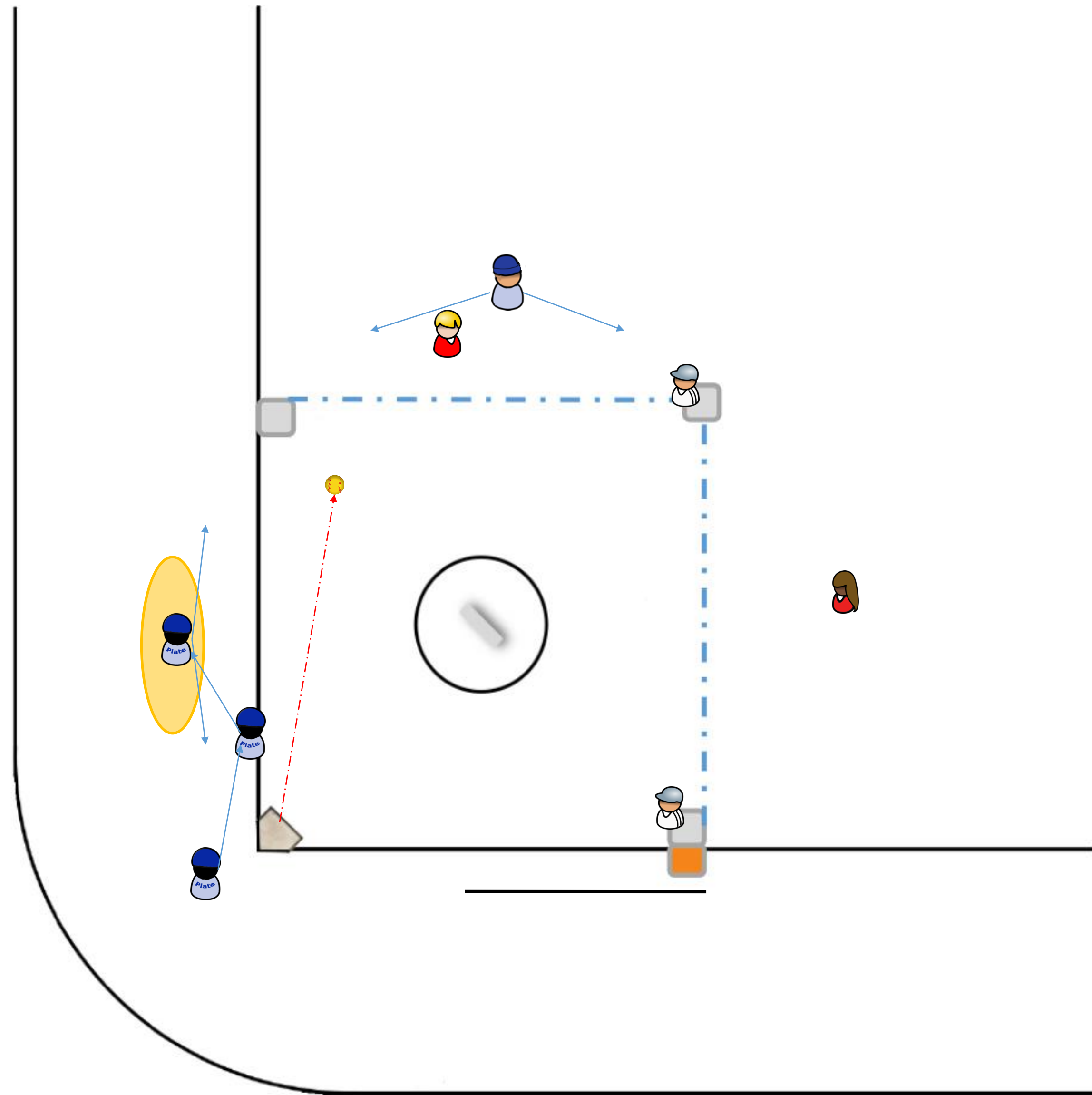
Plate Umpire

- Move in front of the plate.
- Keep your eyes on the ball.
- Responsibility to judge fair or foul.
- Wait to see where play develops.

Base Umpire

- Watch the ball.
- Move quickly toward the base where the play is made.
- Call all plays made on the first throw of the ball on the bases.
- Let the ball turn you into the play.
- Stop... Wait... Call and signal.
- Watch the runner(s) touch base(s).

Note: After the first play on the infield, plate umpire is responsible for succeeding plays at 3rd base or home.



Runners at 1st and 2nd base

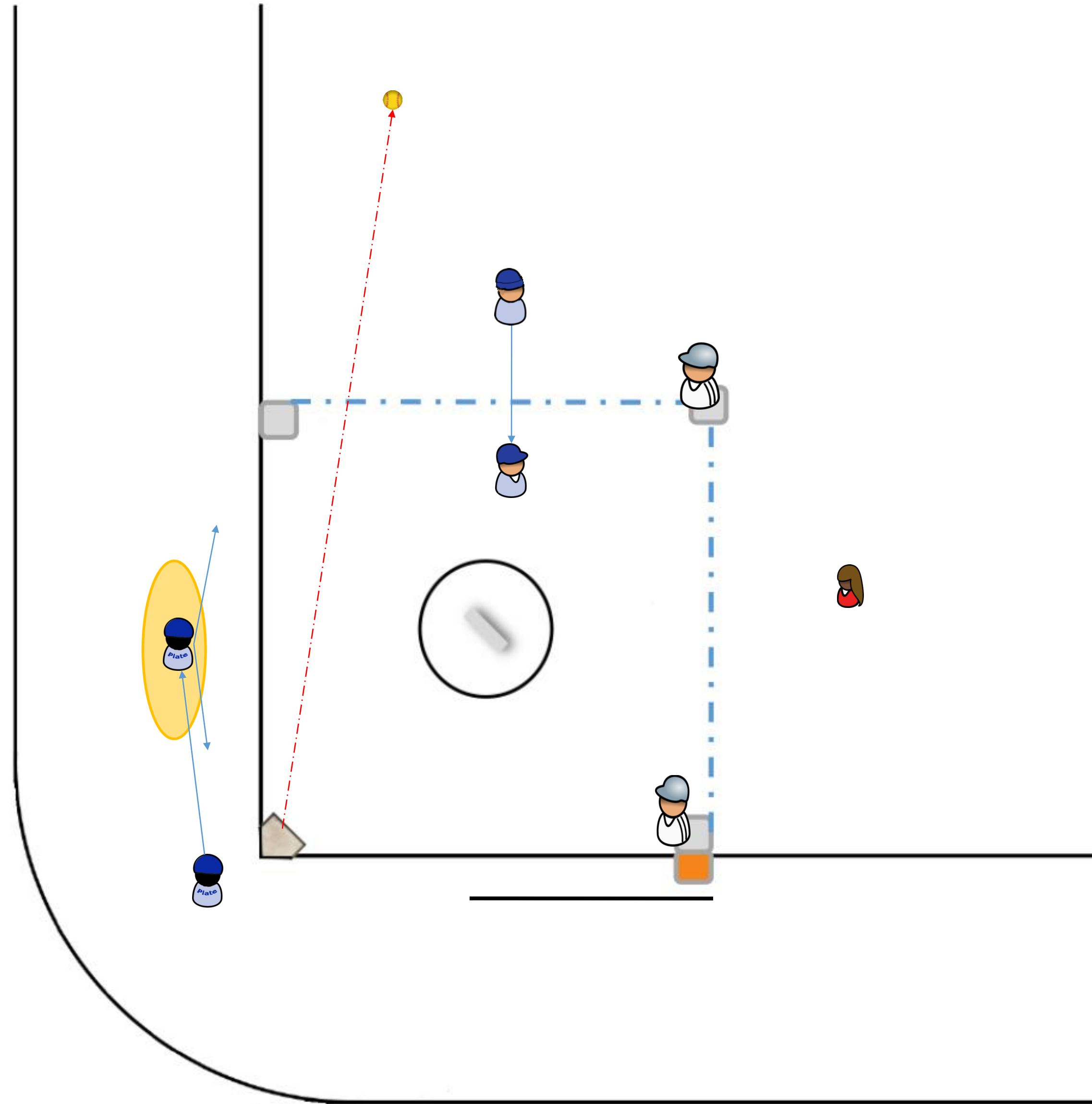
BALL HIT TO THE OUTFIELD

Plate Umpire

- Hustle out in front of the plate.
- Keep your eyes on the ball.
- Judge fair/foul; catch/no catch.
- Move into holding zone.
- Anticipate a play at 3rd or home plate.
- Move quickly toward the base where the play is made.
- Let the ball turn you into the play.
- Stop... Wait... Call and signal.
- Watch the runner(s) touch base(s).
- Assist your partner.

Base Umpire

- Anticipate where the ball is hit.
- Run into the infield and keep the play in front of you.
- Take the tag-ups at 1st and 2nd base.
- Take R1 into 2nd and the batter-runner into 1st and 2nd base.
- Make the calls on all 3 bases if the plate umpire is making a call at home plate.
- Move quickly toward the base where the play is made.
- Let the ball turn you into the play.
- Stop... Wait... Call and signal.
- Watch the runner(s) touch base(s).



Runners on 1st and 3rd base

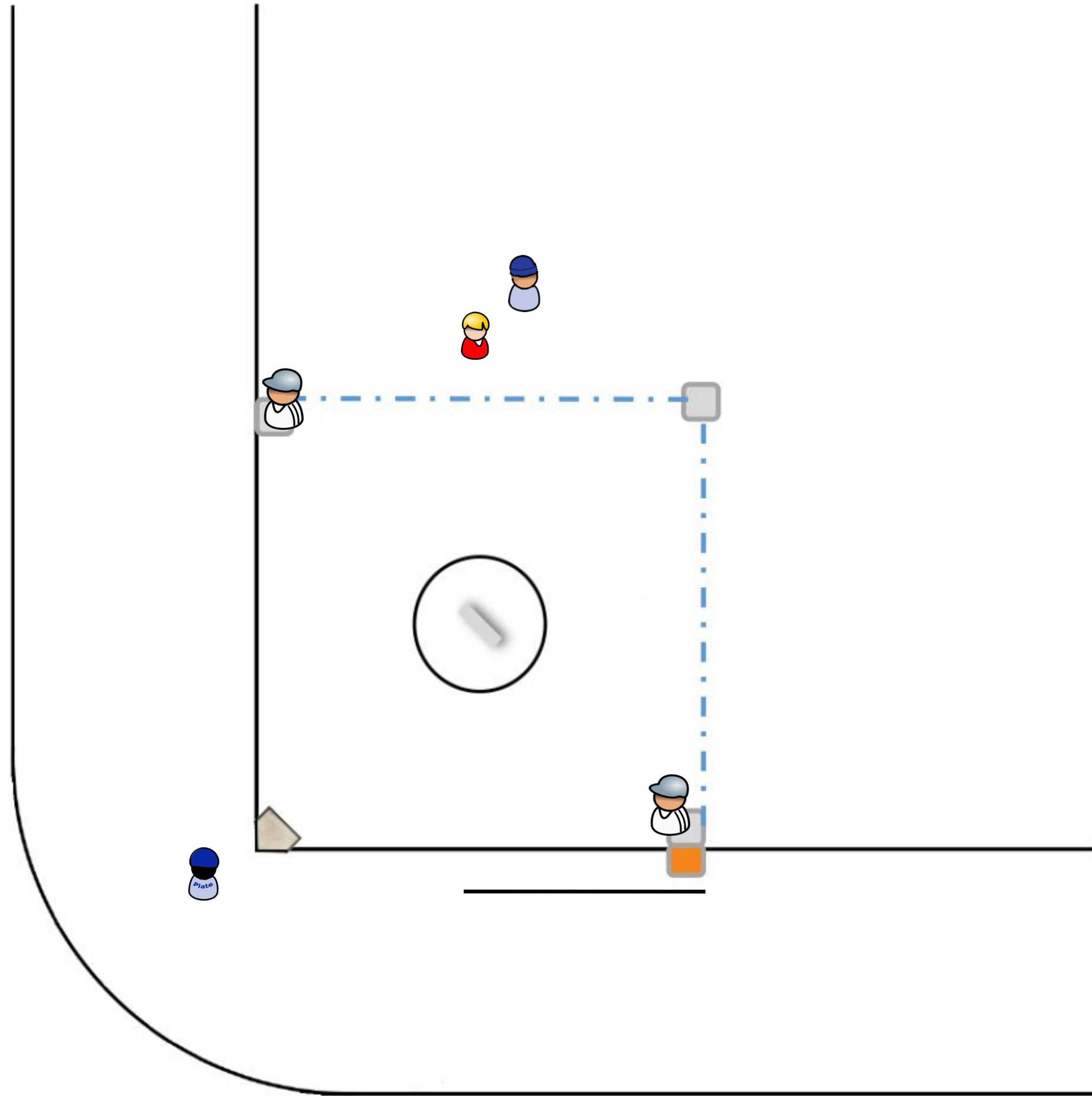
STARTING POSITION

Plate Umpire

- Take a position behind the catcher as explained in the plate umpire mechanics.
- Responsible for:
 - illegal pitches
 - fair / foul ball
 - batting infractions
 - overthrow out of play

Base Umpire

- Take a position 1-2m behind the shortstop on the right side (second base side).
- Face home plate.
- Go into the ready position when the pitcher starts his motion.
- Share responsibility for calling illegal pitches.
- Responsible for lead off calls.



Runners on 1st and 3rd base

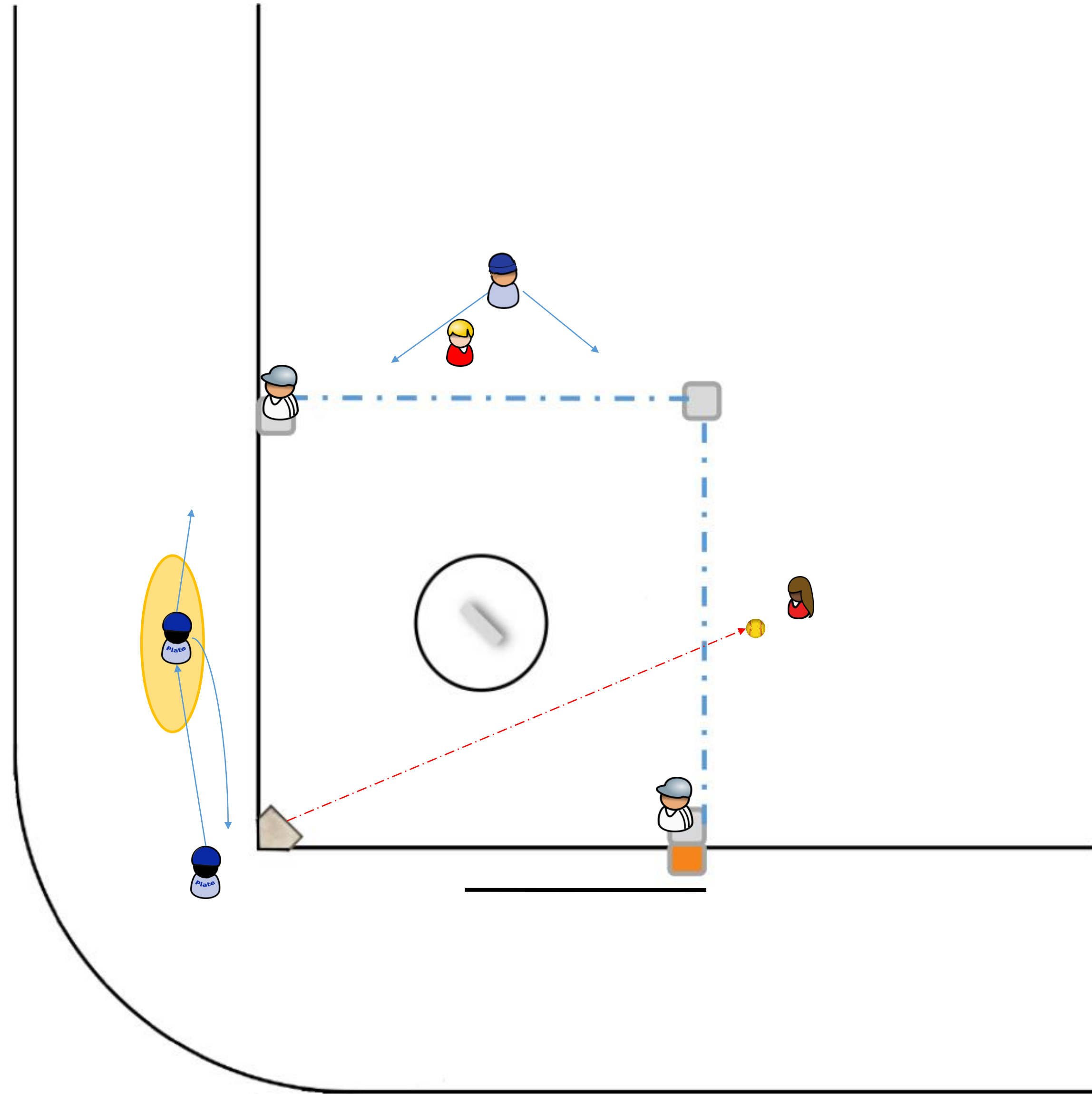
BALL HIT IN THE INFIELD

Plate Umpire

- Move into the holding zone.
- Keep your eyes on the ball.
- Responsible for 1m line interference
- Wait to let play develop.
- After the first play on the infield, responsible for succeeding plays at 3rd base or home.
- Watch the runner(s) touch base(s).

Base Umpire

- Watch the ball.
- Wait to see where the play will be made.
- Move quickly toward the base where the play is made.
- Call most plays made on the first throw.
- Let the ball turn you into the play.
- Stop... Wait... Call and signal.
- Watch the runner(s) touch base(s).



Runners on 1st and 3rd base

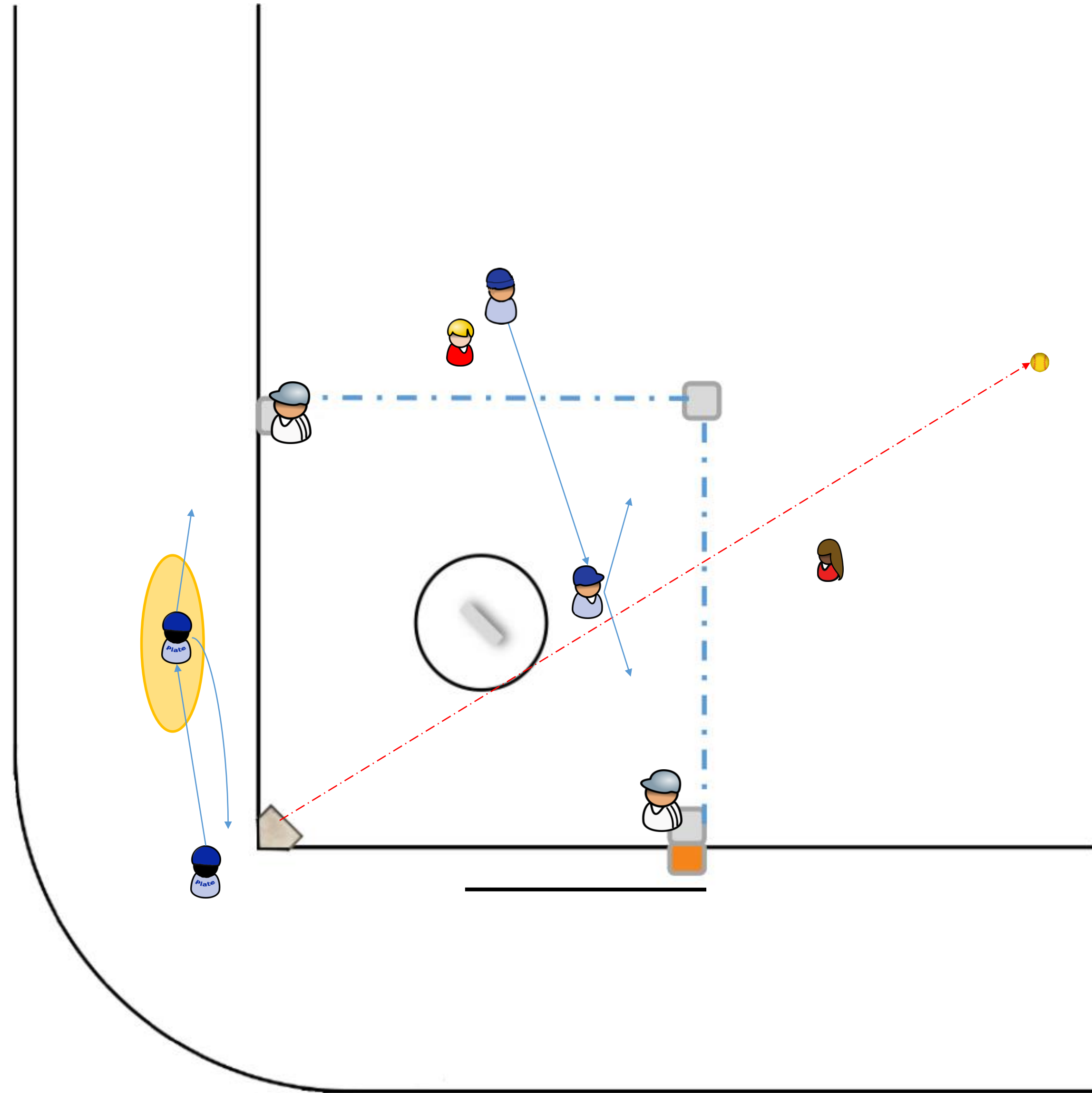
BALL HIT TO THE OUTFIELD

Plate Umpire

- Move into the holding zone.
- Keep your eyes on the ball.
- Judge catch or no catch.
- Watch the tag-up at 3rd base.
- Anticipate a play at 3rd or home plate.
- Move quickly toward the base where the play is made.
- Let the ball turn you into the play.
- Stop... Wait... Call and signal.
- Watch the runner(s) touch base(s).

Base Umpire

- Anticipate where the ball is hit.
- Run into the infield and keep the play in front of you.
- Watch the touches and tag-ups at 1st and 2nd base.
- Take R1 into 2nd and batter-runner into 1st and 2nd base.
- Make the calls on all three bases if the plate umpire is making a call at home plate.
- Move quickly toward the base where the play is made.
- Let the ball turn you into the play.
- Stop... Wait... Call and signal.
- Watch the runner(s) touch base(s).



Runners on 2nd and 3rd base

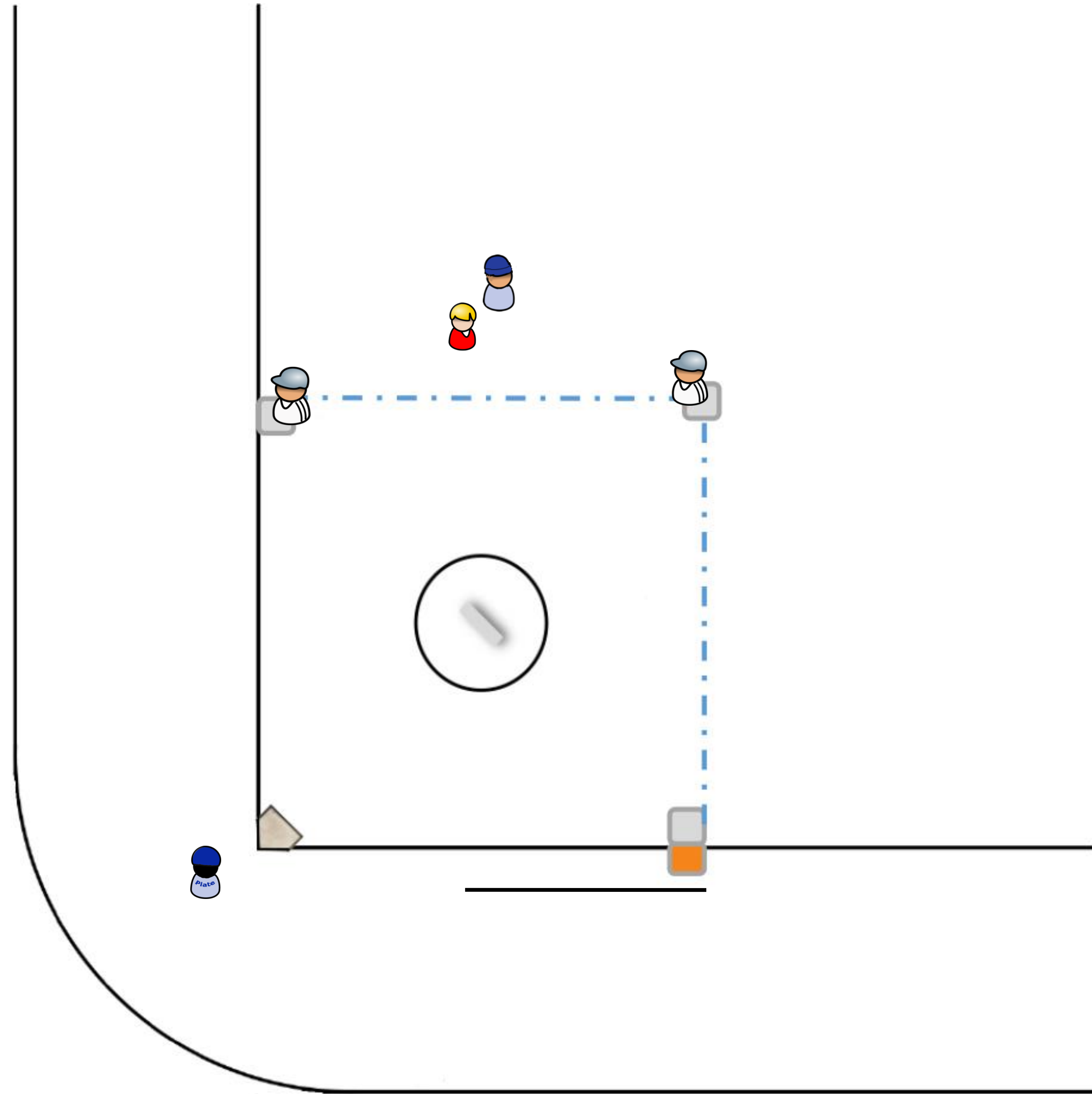
STARTING POSITION

Plate Umpire

- Take a position behind the catcher as explained in the plate umpire mechanics.
- Responsible for:
 - illegal pitches
 - fair / foul ball
 - batting infractions
 - overthrow out of play

Base Umpire

- Take a position 1-2m behind the shortstop on the right side (second base side).
- Face the plate.
- Go into the ready position when the pitcher starts his motion.
- Share responsibility for calling illegal pitches.
- Responsible for lead off calls.



Runners on 2nd and 3rd base

BALL HIT IN THE INFIELD

Plate Umpire

- Move out from behind the plate.
- Keep your eyes on the ball.
- Responsible for 1m line interference.
- Move quickly toward the base where the play is made.
- Let the ball turn you into the play.
- Stop... Wait... Call and signal.

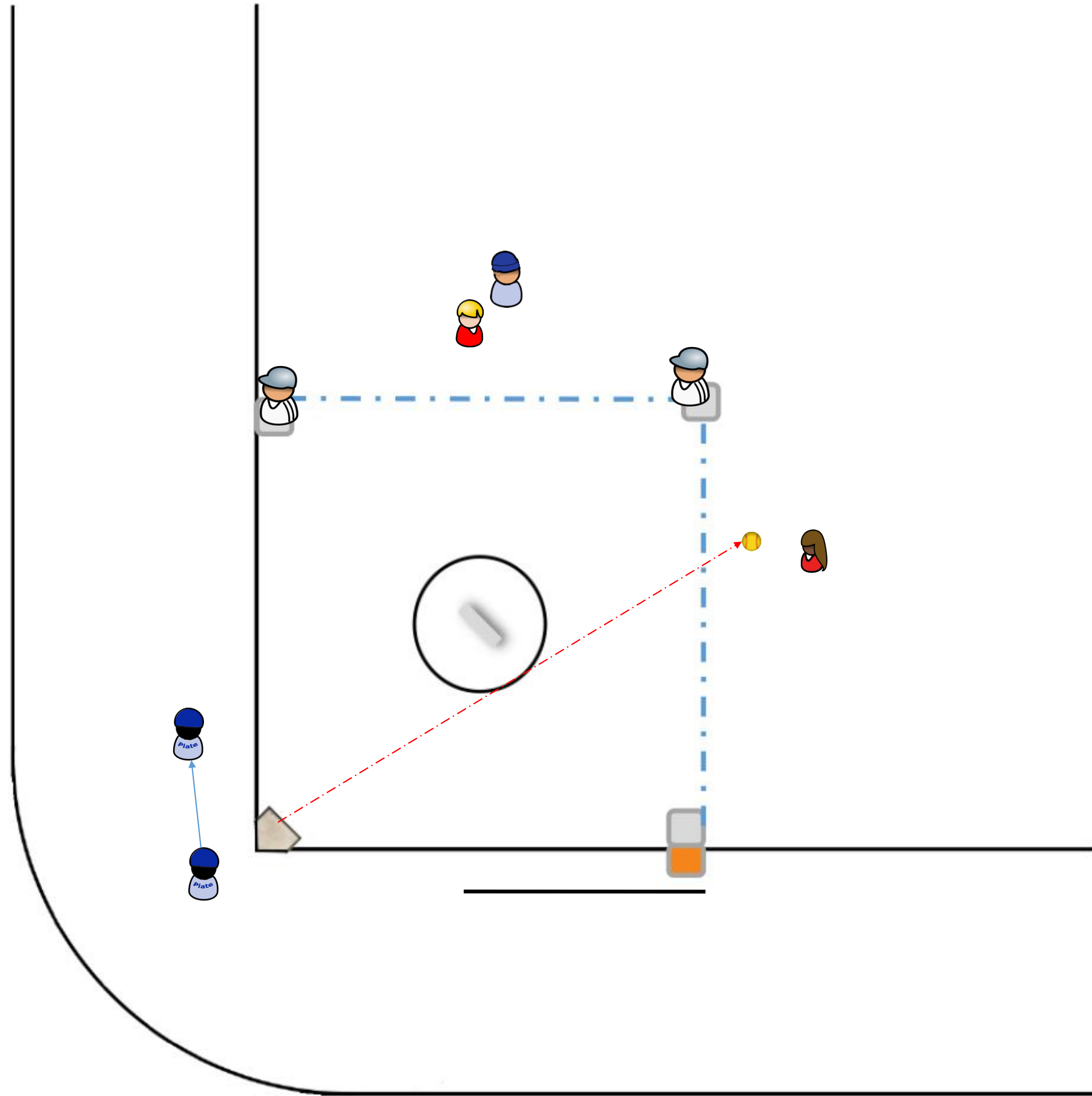
Note: Be alert for a relay throw from F3 to home plate — be alert for possible run down between 3rd and home plate.

Base Umpire

- Watch the ball.
- Wait to see where play develops.

Note: -If R3 comes home and R2 goes to 3rd, hustle toward the center of the diamond and avoid R2.

- Avoid a thrown ball.
- Move quickly toward the base where the play is made.
- Let the ball turn you into the play.
- Stop... Wait... Call and signal.



Runners on 2nd and 3rd base

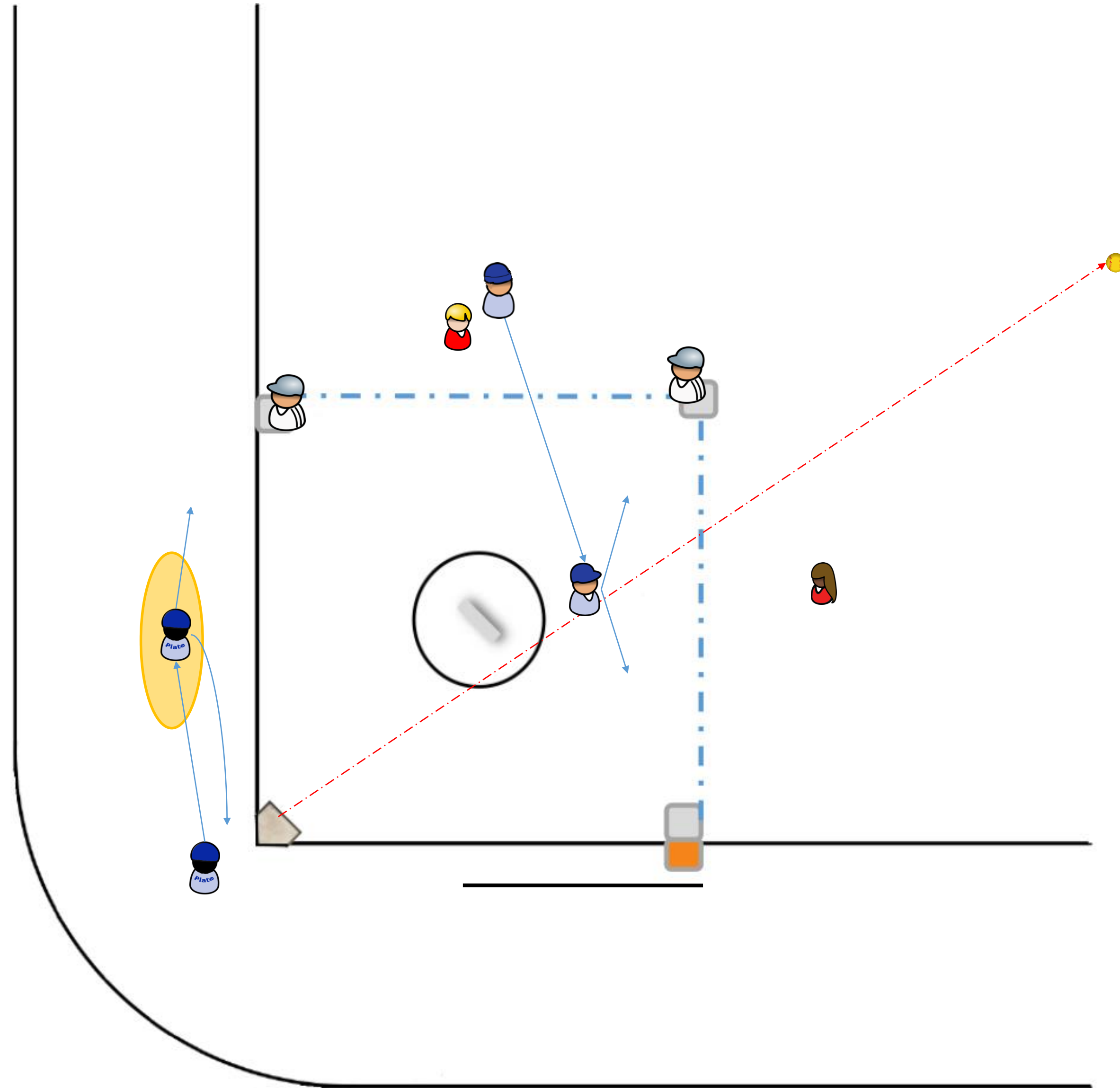
BALL HIT TO THE OUTFIELD

Plate Umpire

- Move into holding zone.
- Keep your eyes on the ball.
- Judge catch or no catch.
- Watch tag-up at 3rd base.
- Anticipate a play at 3rd or home plate.
- Move quickly toward the base where the play is made.
- Let the ball turn you into the play.
- Stop... Wait... Call and signal.
- Watch the runner(s) touch base(s).

Base Umpire

- Anticipate where the ball is hit.
- Run into the infield and keep the play in front of you.
- Watch the touches and tag-ups at 1st and 2nd base.
- Take batter-runner into 1st and 2nd base.
- Make the calls on all three bases if the plate umpire is making a call at home plate.
- Move quickly toward the base where the play is made.
- Let the ball turn you into the play.
- Stop... Wait... Call and signal.
- Watch the runner(s) touch base(s).



Bases Loaded

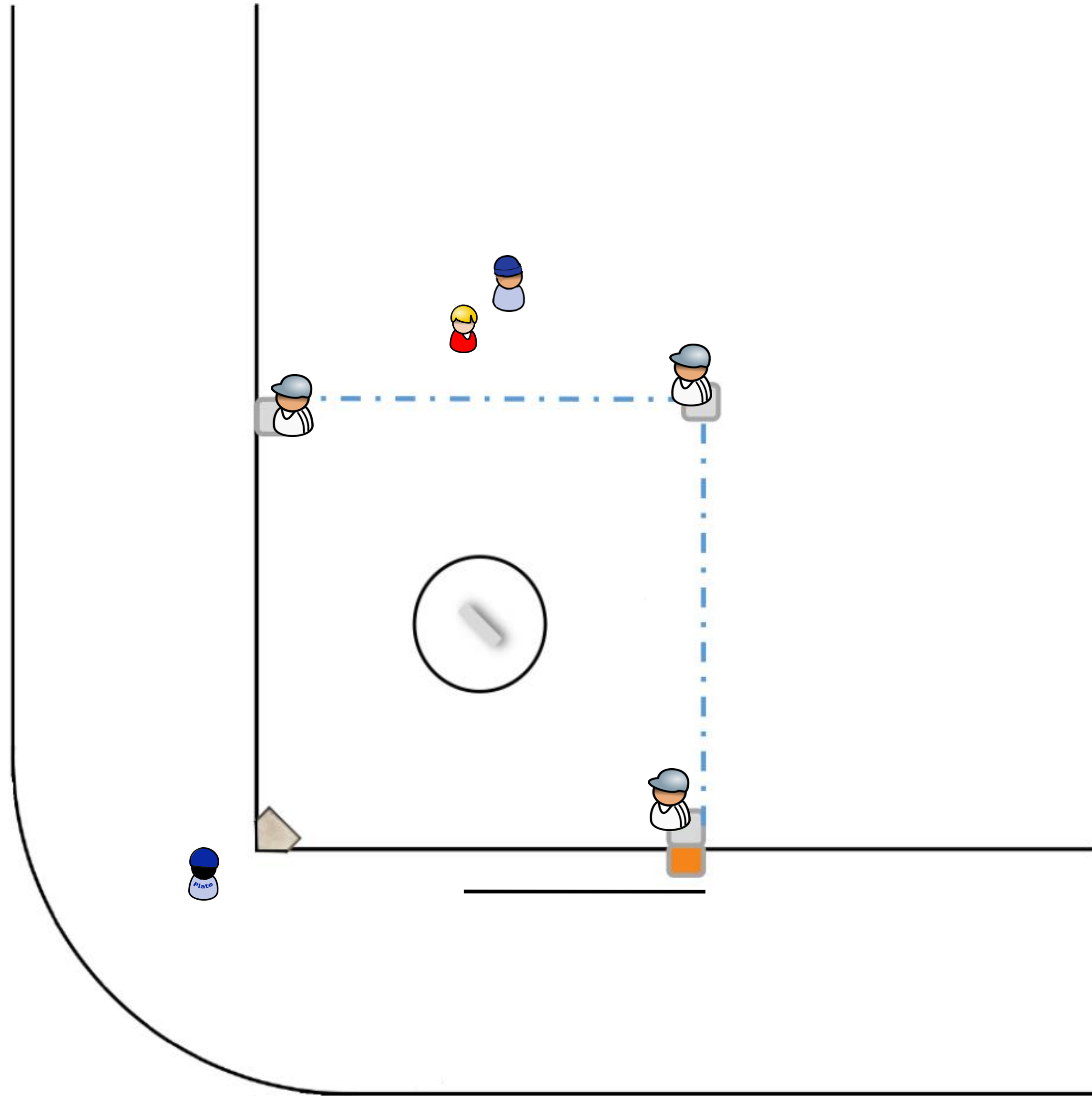
STARTING POSITION

Plate Umpire

- Take a position behind the catcher as explained in the plate umpire mechanics.
- Responsible for:
 - illegal pitches
 - fair / foul ball
 - batting infractions
 - overthrow out of play
 - infield fly

Base Umpire

- Take a position 1-2m behind the shortstop.
- Face home plate.
- Go into the ready position when the pitcher starts his motion.
- Share responsibility for calling illegal pitches.
- Responsible for lead off calls and infield fly.



Bases Loaded

BALL HIT IN THE INFIELD

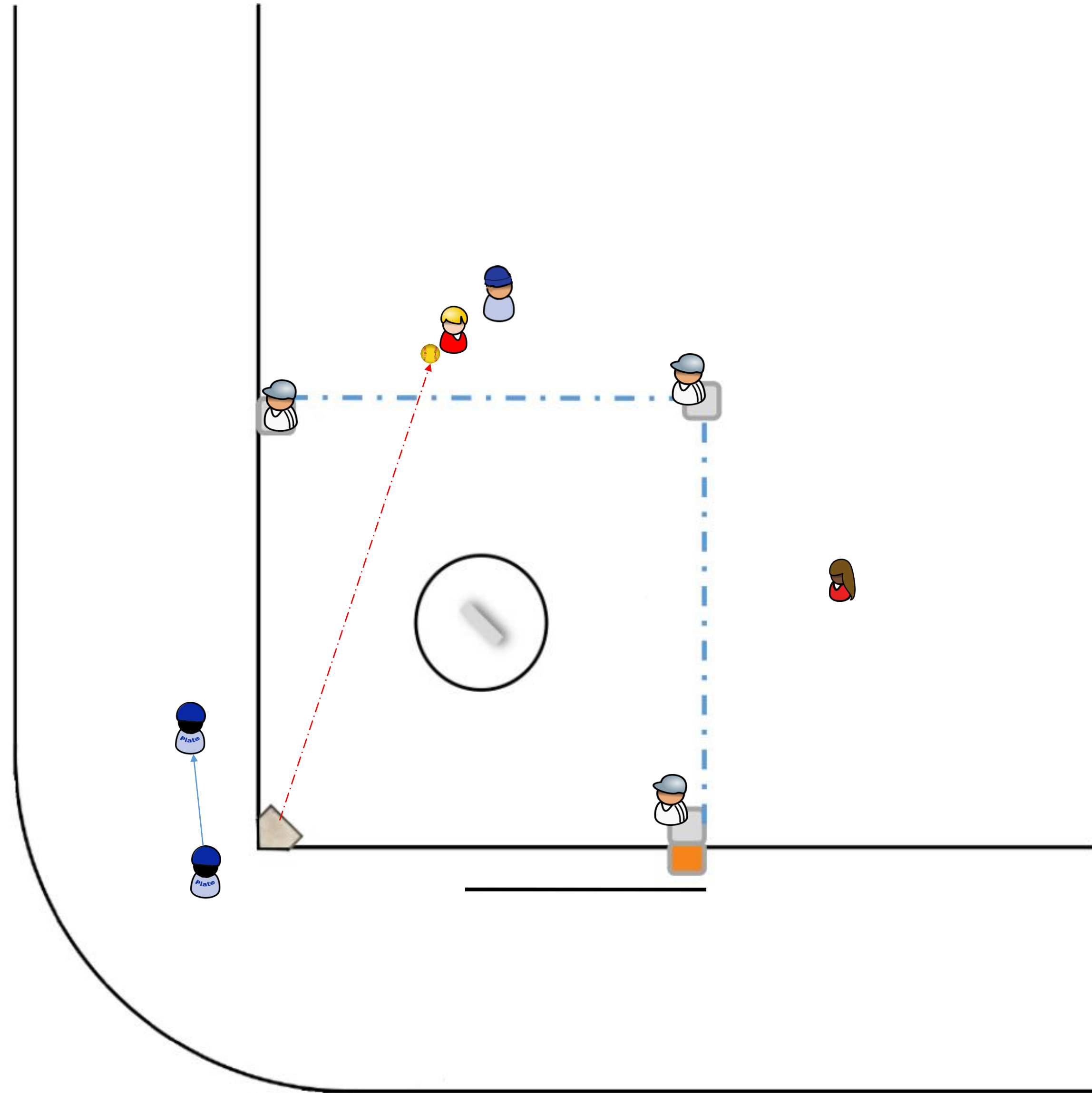
Plate Umpire

- Move out from behind the catcher.
- Keep your eyes on the ball.
- Responsible for 1m line interference
- Anticipate a play at the plate.
- Move quickly toward the base where the play is made.
- Let the ball turn you into the play.
- Stop... Wait... Call and signal.

Note: A play at the plate is a force play.

Base Umpire

- Watch the ball.
- Wait to allow the play to develop.
- Move quickly a few steps toward the base where the play is made.
- Let the ball turn you into the play.
- Stop... Wait... Call and signal.
- Call all plays made on the first throw of the ball on the bases.
- Avoid a thrown ball and runners.



Bases Loaded

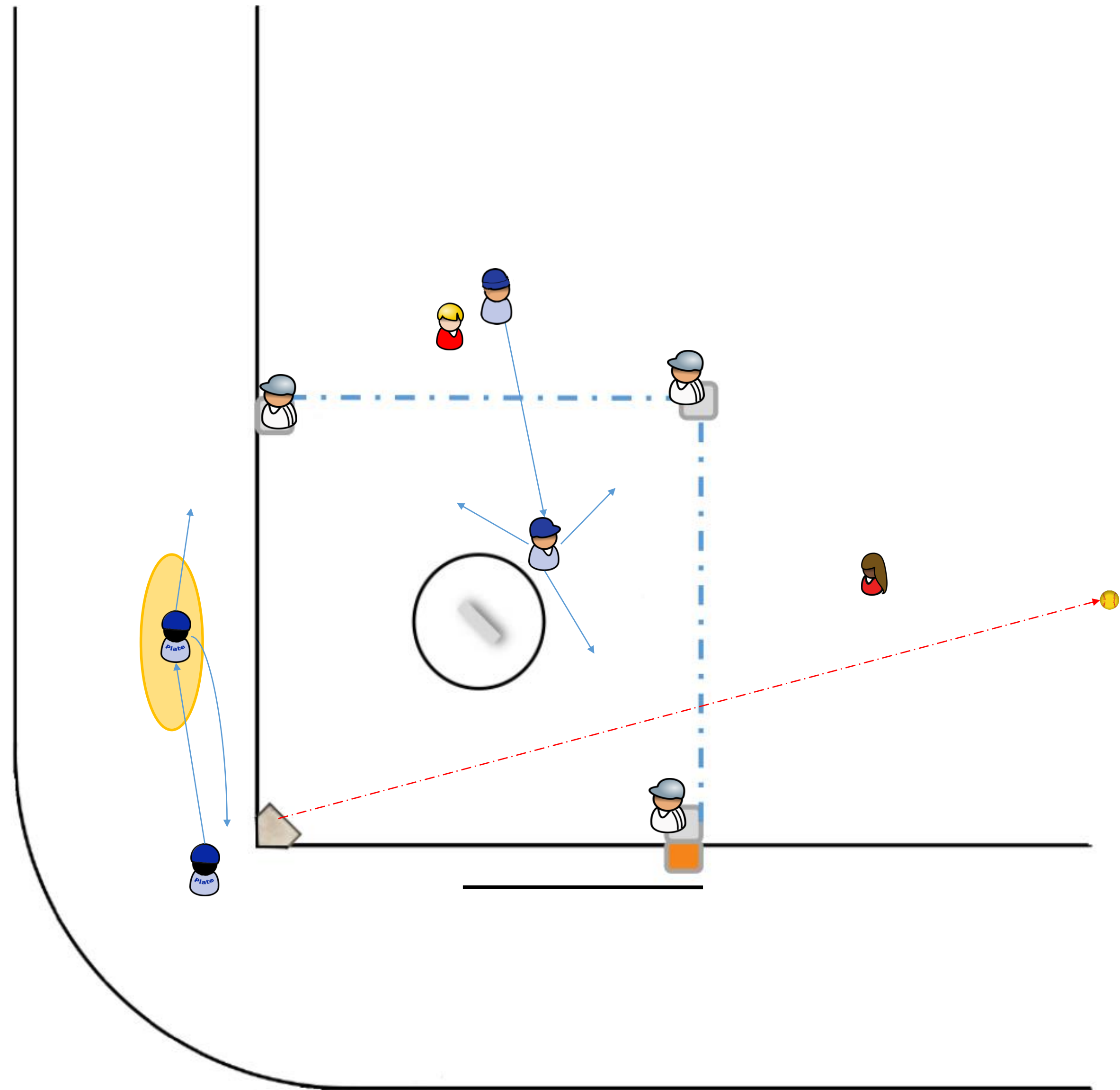
BALL HIT TO THE OUTFIELD

Plate Umpire

- Move into the holding zone.
- Keep your eyes on the ball.
- Judge catch or no catch.
- Watch tag-up at 3rd base.
- Anticipate a play at 3rd or home plate.
- Move quickly toward the base where the play is made.
- Let the ball turn you into the play.
- Stop... Wait... Call and signal.
- Watch the runner(s) touch base(s).

Base Umpire

- Anticipate where the ball is hit.
- Run into the infield and keep the play in front of you.
- Watch the touches and tag-ups at 1st and 2nd base.
- Take R1 into 2nd and batter-runner into 1st and 2nd base.
- Make the calls on all 3 bases if the plate umpire is making a call at home plate.
- Move quickly toward the base where the play is made.
- Let the ball turn you into the play.
- Stop... Wait... Call and signal.
- Watch the runner(s) touch base(s).



Aantekeningen
